

PATENT APPLICATION FEE DETERMINATION RECORD
Effective November 10, 1998

Application or Docket Number

9/244, 419

CLAIMS AS FILED - PART I

FOR	(Column 1) NUMBER FILED	(Column 2) NUMBER EXTRA
BASIC FEE		
TOTAL CLAIMS	13 minus 20 =	
INDEPENDENT CLAIMS	3 minus 3 =	
MULTIPLE DEPENDENT CLAIM PRESENT		

* If the difference in column 1 is less than zero, enter "0" in column 2

CLAIMS AS AMENDED - PART II

AMENDMENT A	(Column 1)	(Column 2)	(Column 3)
	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	• Minus	--	=
Independent	• Minus	---	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM			

AMENDMENT B	(Column 1)	(Column 2)	(Column 3)
	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	• Minus	--	=
Independent	• Minus	---	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM			

AMENDMENT C	(Column 1)	(Column 2) -(Column 3)	
	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	• Minus	--	=
Independent	• Minus	---	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM			

- * If the entry in column 1 is less than the entry in column 2, write "0" in column 3.
- If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
- If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

SMALL ENTITY TYPE		OTHER THAN OR SMALL ENTITY	
		RATE	FEES
		380.00	OR
X\$ 9=			OR
X39=			OR
+130=			OR
TOTAL			OR TOTAL 760.00

SMALL ENTITY OR SMALL ENTITY		OTHER THAN OR SMALL ENTITY	
		RATE	ADDI- TIONAL FEE
		X\$ 9=	OR X\$18=
X39=			OR X78=
+130=			OR +260=
TOTAL ADDIT. FEE			OR TOTAL ADDIT. FEE

RATE ADDITIONAL FEE		RATE ADDITIONAL FEE	
X\$ 9=			OR X\$18=
X39=			OR X78=
+130=			OR +260=
TOTAL ADDIT. FEE			OR TOTAL ADDIT. FEE

RATE ADDITIONAL FEE		RATE ADDITIONAL FEE	
X\$ 9=			OR X\$18=
X39=			OR X78=
+130=			OR +260=
TOTAL ADDIT. FEE			OR TOTAL ADDIT. FEE